

IF  $X = \frac{1}{2}$ "

UNLOADED DROOP =  $15\frac{1}{4}$ "

COMPRESSED (Hit) =  $9\frac{1}{2}$ "

COMP TRAVEL =  $5\frac{3}{4}$ "

DROOP TRAVEL =  $2\frac{3}{4}$ "

BUMPSTOP GAP =  $1\frac{1}{16}$  =  $27\text{mm}$

$27 - 36\text{mm}$  (BUMPSTOP) =

$9\text{mm} / .350$  COMPRESS  
Before Hit

$X = 1$

$15\frac{3}{4}$

$9\frac{1}{2}$

$5\frac{3}{4}$

$3\frac{1}{4}$

$\frac{9}{16}$

$14.5\text{mm}$

$14.5 - 36\text{mm}$  BUMPSTOP =

$21.5\text{mm} / .350$  COMPRESS  
Before Hit.

IF  $X = \frac{1}{2}$ "